

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
10	Hold the foot at head level with the leg vertical in standing position	Bǎn Jiǎo Cháo Tiān Zhí Lì	Supporting leg bent Raised leg bent	-0.1
11	Back kick and hold leg in standing position	Hòu Tī Bào Jiǎo Zhí Lì	Supporting leg bent Upper body leaning more than 45 degrees	-0.1
12	Backward balance	Yǎng Shēn Píng Héng YSPH	Raised leg below horizontal level	-0.1
13	Balance with arms spread sideways	Shí Zì Píng Héng SZPH	Upper body below horizontal level	-0.1
14	Crossed leg balance	Kòu Tuǐ Píng Héng KTPH	Thigh of supporting leg above horizontal	-0.1
20	Front sweep	Qián Sǎo Tuǐ QST	Thigh of supporting leg above horizontal level Sole of sweeping foot not touching the floor Sweeping leg bent	-0.1
21	Back sweep	Hòu Sǎo Tuǐ HST	Sole of sweeping foot not touching the floor Sweeping leg bent	-0.1
22	Front split	Diē Shù Chā DSC	Toes of front foot touch the floor Legs not aligned	-0.1
23	Snap kick Sidekick with sole	Tàn Tuǐ TK Chuài Tuǐ CT	Kicking leg not fully extended from bent	-0.1
30	Jumping front slap kick Tornado kick Lotus kick	Téng Kōng Fēi Jiǎo TKFJ Xuàn Fēng Jiǎo XFJ Téng Kōng Bǎi Lián TKBL	Toes of the kicking leg below shoulder level Hand does not slap the foot	-0.1
31	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuǐ TKZTT	Hanging leg bent	-0.1
32	Aerial cartwheel Aerial twist	Cè Kōng Fān CKF Cè Kōng Fān Zhuǎn Tī CKFZT 360	Leg bent more than 45 degrees	-0.1
33	Butterfly Butterfly twist	Xuànzi XZ Xuàn Zǐ Zhuǎn Tī XZZT	Upper body higher than 45 degrees Leg bent more than 45 degrees	-0.1
34	Jumping front snap kick	Téng Kōng Jiàn Tàn TKJT	Kicking leg does not fully extend Kicking leg below horizontal level	-0.1
50	Bow stance	Gōng Bù GB	Knee of front leg not over instep Thigh of front leg not horizontal Heel of rear foot off the floor Toes of rear foot not turned inward	-0.1
51	Horse stance	Mǎ Bù MB	Upper body leaning more than 45 degrees Thighs not horizontal Feet less than shoulder width apart Heel off the floor Toes are pointing outwards more than 45 degrees	-0.1
52	Empty stance	Xū Bù XB	Heel of rear foot off the floor Thigh of supporting leg not horizontal	-0.1
53	Drop stance	Pū Bù PB	Buttock and thigh of back leg not in contact with calf Front leg bent Front foot not turned inward more than 45 degrees Sole of front foot not flat on the floor	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
20	Front sweep	Qián Sǎo Tuǐ QST	Thigh of supporting leg above horizontal level Sole of sweeping foot not touching the floor Sweeping leg bent	-0.1
28	Horizontal nail kick	Héng Dīng Tuǐ HDT	Kicking leg does not transition from bent to straight Kick does not travel horizontally to the opposite side of the body	-0.1
30	Jumping front slap kick Tornado kick Lotus kick	Téng Kōng Fēi Jiǎo TKFJ Xuàn Fēng Jiǎo XFJ Téng Kōng Bǎi Lián TKBL	Toes of the kicking leg below shoulder level Hand does not slap the foot (except for lotus kick)	-0.1
40	Jumping inside kick to fall on side	Téng Kōng Pán Tuǐ 360 TKPTCP	Kicking leg below head level	-0.1
41	Kip-up	Lǐ Yú Dǎ Tīng Zhǐ Lì LYDTZL	Hands used for additional support	-0.1
42	Jumping double side kick	Téng Kōng Shuāng Cè Chuài TKSCC	Kicking legs not held close together Kicking legs bent	-0.1
50	Bow stance	Gōng Bù GB	Thigh of front leg is above 45 degrees Heel of rear foot off the floor	-0.1
51	Horse stance	Mǎ Bù MB	Upper body leaning more than 45 degrees Thighs are above 45 degrees Feet less than shoulder width apart Heel off the floor	-0.1
52	Empty stance	Xū Bù XB	Heel of rear foot off the floor Thigh of supporting leg above 45 degrees	-0.1
53	Drop stance	Pū Bù PB	Buttock and thigh of bent leg not in contact with calf Extended leg bent Front foot not turned inward more than 45 degrees	-0.1
55	Butterfly stance	Dié Bù DB	Inner side of calf not touching the floor Inner side of heel not touching the floor	-0.1
56	Single kneeling stance	Guì Bù GB	Knee touches the floor Buttock and thigh of kneeling leg not in contact with calf	-0.1
57	Dragon riding stance	Qí Lóng Bù QLB	Knee of rear leg touches the floor Thigh of front leg is above 45 degrees	-0.1

Code	English	Pinyin	Errors for Deduction	Points
10	Raising the leg vertically with the heel facing upwards while remaining standing	Cè Cháo Tiān Dēng Zhǐlì	Supporting leg is bent Raised leg is bent	-0.1
15	Low balance with leg stretched forward	Qián Jǔ Tuǐ Dī Shì Píng Héng	Stretched leg below horizontal level	-0.1
16	Low balance with leg inserted behind	Hòu Chā Tuǐ Dī Shì Píng Héng	Foot of inserted leg touches the floor	-0.1
17	Forward sole kick with low step	Dī Shì Qián Dēng Cǎi Jiǎo	Heel of supporting leg off the floor Extended leg is bent Toes not turned outward	-0.1
18	Side kick with sole in balance	Cè Chuài Píng Héng CCPH	Kicking leg not extended from bend	-0.1
24	Parting kick, Heel kick	Fēn Jiǎo FJ, Dēng Jiǎo DJ	Raised leg below horizontal level Raised leg is bent	-0.1
25	Lotus kick	Bǎi Lián Jiǎo BLJ	Kicking leg bent when slapped Hand does not slap foot	-0.1
26	Front slap kick	Pāi Jiǎo PJ	Kicking leg bent when slapped Hand does not slap foot	-0.1
27	Dragon dive	Què Dì Lóng QDL	Sole of front foot touches the floor Angle between legs smaller than 45 degrees	-0.1
30	Jumping front slap kick, tornado kick, lotus kick	Téng Kōng Fēi Jiǎo TKFJ, Xuàn Fēng Jiǎo XFJ, Téng Kōng Bǎi Lián TKBL	Toes of the kicking leg below shoulder level Hand does not slap the foot	-0.1
31	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuǐ TKZTT	Hanging leg is bent	-0.1
50	Bow stance	Gōng Bù GB	Knee of front leg not over instep Heel of rear foot off the floor	-0.1
53	Drop stance	Pū Bù PB	Buttock and thigh of back leg not in contact with calf Front leg bent Front foot not turned inward more than 45 degrees Sole of front foot not flat on the floor	-0.1
54	Advancing step, backwards step, forward step, follow-up step, sideways step	Shàng Bù SB, Tuì Bù TB, Jìn Bù JB, Gēn Bù GB, Cè Xíng Bù CXB	Toe of stepping foot touches the ground Center of gravity rising and falling Stepping foot raised too high	-0.1

Code	English	Pinyin	Errors for Deduction	Points
60	Hooking parry and uppercut	Guà Jiàn GJ, Liāo Jiàn LJ	Wrist straight	-0.1
61	Gripping the sword	Wò Jiàn WJ	Forefinger around top of guard touches blade	-0.1
62	Twining and wrapping the broadsword	Chán Tóu CT, Guǒ Nǎo GN	Back of broadsword not kept close to the body	-0.1
63	Parry outward and parry inward the spear	Lán Qiāng LQ, Ná Qiāng NQ	No circular arcing movement by spearhead	-0.1
64	Thrust with spear	Zhā Qiāng ZQ	Bottom of the spear handle protrudes beyond the grip of the hand	-0.1
65	Vertical figure 8 with spear or cudgel and uppercut with both hands	LiWǔ Huā Qiāng LWHQ, LiWǔ Huā Gùn LWHG, Shuāng Shǒu Tí Liāo Huā Gùn STTLHG	Spear or cudgel does not rotate in a vertical plane	-0.1
66	Throw and catch weapon	Qì Xiè Pāo Jiē	Catch weapon in folded arms, failure to catch weapon with single hand	-0.1
67	Push the cudgel	Dǐng Gùn DG	End of cudgel not on the floor Top of cudgel below head level	-0.1
70	Loss of balance		Upper body sways Foot shuffles and moves laterally Foot skips or hops	-0.1
71	Loss of balance with additional support		A hand, elbow, or knee touches the ground Foot touches the ground during a single leg posture Weapon is used as additional support	-0.2
72	Loss of balance with body fall		Both hands touch the ground Head, the upper arm (above the elbow), shoulder, torso, buttocks touch the ground One hand and the weapon touches the ground	-0.3
73	Weapon deduction		Hand loses grip of the weapon Weapon touches body or the floor Weapon gets deformed	-0.1
74	Weapon breaks		Weapon breaks	-0.2
75	Weapon drop		Weapon falls to the floor	-0.3
76	Weapon, ornament or clothing malfunction		Flag or tassel drops falls off weapon Any ornament, clothing or shoes come undone or tears Body gets entangled with the weapon	-0.1
77	Longtime balance		Longtime balance kept motionless for less than two seconds	-0.1
78	Out of bounds		Any part of competitor's body touches floor outside the floor.	-0.1
79	Forgetting		Unconventional pause, interruption, or chaotic movements due to lapse of memory	-0.1

Events with Degree of Difficulty

Level	Grade	Points	Criteria
SUPERIOR	1级	3.00 - 2.91	"Superior" for correct movements and techniques, full power flowing smoothly to the right points, for good harmony between hands and eyes, between body and steps, and between body and weapon; for distinct rhythm and conspicuous style; and for accord between movements and accompanying music
	2级	2.90 - 2.71	
	3级	2.70 - 2.51	
AVERAGE	4级	2.50 - 2.31	"Average" for above-mentioned elements to a fairly good degree
	5级	2.30 - 2.11	
	6级	2.10 - 1.91	
INFERIOR	7级	1.90 - 1.61	"Inferior" for above-mentioned elements to a fairly good degree
	8级	1.60 - 1.31	
	9级	1.30 - 1.01	

	Code	Errors for Deduction
Contents	01-08	Deduction of 0.2 point for missing one movement in optional routine
	86-88	Deduction of 0.2 point for missing one movement in optional routine
Structure	81	Pause for more than three seconds in a motionless posture (except for longtime balance), or pause before a difficult movement in taijiquan or taijijian
Composition	82	Unmethodical pause
	83	No full use of one of the four corners or center of competition area
Music	84	Deduction of 0.3 point for vocal accompaniment
	85	Deduction of 0.5 point for absence of musical accompaniment

Events without Degree of Difficulty

Level	Grade	Points	Criteria
SUPERIOR	1级	5.00 - 4.81	"Superior" for correct movements and techniques, full power flowing smoothly to the right points, for good harmony between hands and eyes, between body and steps, and between body and weapon; for distinct rhythm and conspicuous style; and for accord between movements and accompanying music
	2级	4.80 - 4.51	
	3级	4.50 - 4.21	
AVERAGE	4级	4.20 - 3.81	"Average" for above-mentioned elements to a fairly good degree
	5级	3.80 - 3.41	
	6级	3.40 - 3.01	
INFERIOR	7级	3.00 - 2.51	"Inferior" for above-mentioned elements to a fairly good degree
	8级	2.50 - 2.01	
	9级	2.00 - 1.51	

	Code	Errors for Deduction
Contents	80	Deduction of 0.2 point for missing or adding one complete movement in compulsory routines
	81	No required sound is uttered in compulsory nanquan, nandao and nangun.
Structure Composition	82	Fewer or more run-up steps than required for jumps in compulsory routines
	83	The path and direction exceed 45° for taijiquan and taijijian movements, and 90° for changquan and
Music	84	Deduction of 0.3 point for vocal accompaniment
	85	Deduction of 0.5 point for absence of musical accompaniment

Code	Difficulty Movement - English	Difficulty Movement - Pinyin	Requirements	Grade	Value
111A	Hold the foot at head level with the leg vertical in standing position	Bān Jiǎo Chǎo Tiān Zhǐ Lì	Raised leg not completely vertical	A	0.2
112A	Side kick and hold leg in standing position	Hòu Tī Bào Jiǎo Zhǐ Lì	Raised leg not completely vertical	A	0.2
112C	Back kick and hold leg vertical in standing position	Hòu Tī Bào Jiǎo Zhǐ Lì	Raised leg not vertical Two hands are not grabbing the foot behind the shoulder	C	0.4
123A	Backward balance	yǎng shēn píng héng YSPH	Upper body more than 45 degrees above horizontal level	A	0.2
133B	Balance with arms outspread	Shí Zì Píng Héng SZPH	Raised leg not completely vertical	B	0.3
244A	Front sweep 540	Qián Sǎo Tuī 540 QST	Incomplete rotation	A	0.2
244B	Front sweep 900	Qián Sǎo Tuī 900 QST	Incomplete rotation	B	0.3
312A	Jumping front slap kick	Téng Kōng Fēi Jiǎo TKFJ	More than 4 steps before jumping Not executed in flight Kicking leg below horizontal level	A	0.2
312B	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuī TKZTT	More than 4 steps before jumping Not executed in flight Toes of kicking leg do not touch the forehead	B	0.3
323A	Tornado kick 360	Xuàn Fēng Jiǎo XFJ 360	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	A	0.2
323B	Tornado kick 540	Xuàn Fēng Jiǎo XFJ 540	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
323C	Tornado kick 720	Xuàn Fēng Jiǎo XFJ 720	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4
324A	Lotus kick 360	Téng Kōng Bǎi Lián TKBL 360	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	A	0.2
324B	Lotus kick 540	Téng Kōng Bǎi Lián TKBL 540	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
324C	Lotus kick 720	Téng Kōng Bǎi Lián TKBL 720	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4
333A	Butterfly	Xuànzi XZ	More than 4 steps before jumping Not executed in flight	A	0.2
335A	Aerial cartwheel	Cè Kōng Fān CKF	More than 4 steps before jumping Not executed in flight	A	0.2
353B	Butterfly twist 360	Xuàn Zī Zhuǎn Tī XZZT 360	More than 4 steps before jumping Incomplete rotation	B	0.3
353C	Butterfly 720	Xuàn Zī Zhuǎn Tī XZZT 720	More than 4 steps before jumping Incomplete rotation	C	0.4
355B	Aerial cartwheel twist 360	Cè Kōng Fān Zhuǎn Tī CKFZT 360	More than 4 steps before jumping Incomplete rotation	B	0.3
355C	Aerial twist 720	Cè Kōng Fān Zhuǎn Tī CKFZT 720	More than 4 steps before jumping Incomplete rotation	C	0.4

Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
244A + 6A	Front sweep 540 + sitting stance	Qián Sǎo Tuī 540 QST + Zuò Pán ZP	Legs not crossed	A	0.1
312A + 335A	Jumping front slap kick + aerial cartwheel	Téng Kōng Fēi Jiǎo TKFJ + Cè Kōng Fān CKF	More than 1 step between jumping techniques Degree of difficulty not completed	B	0.15
312A + 6A	Jumping front slap kick + sitting stance	Téng Kōng Fēi Jiǎo TKFJ + Zuò Pán ZP	Legs not crossed	A	0.1
312A + 8A	Throw weapon + jumping front slap kick + catch	Pǎo + Tengkong Feijiao TKFJ + Jiē	Jump kick not executed in flight Hand, knee or hip touching the ground when catching the weapon	A	0.1
323A + 1A	Tornado kick 360 + horse stance	Xuàn Fēng Jiǎo XFJ 360 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	A	0.1
323A + 353C	Tornado kick 360 + butterfly twist 720	Xuàn Fēng Jiǎo XFJ 360 + Xuàn Zī Zhuǎn Tī XZZT 720	More than 4 steps between jumping techniques Degree of difficulty not completed	B	0.15
323A + 3B	Tornado kick 360 + one knee raised	Xuàn Fēng Jiǎo XFJ 360 + Tí Xī Dú Lǐ TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
323A + 4A	Tornado kick 360 + front split	Xuàn Fēng Jiǎo XFJ 360 + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	A	0.1
323A + 6A	Tornado kick 360 + sitting stance	Xuàn Fēng Jiǎo XFJ 360 + Zuò Pán ZP	Legs not crossed	A	0.1

323A + 8B	Throw weapon + tornado kick 360 + catch	Pāo + Xuàn Fēng Jiǎo XFJ 360 + Jiē	Weapon drops to the floor Weapon is caught by only the flag or tassel	B	0.15
323B + 1B	Tornado kick 540 + horse stance	Xuàn Fēng Jiǎo XFJ 540 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	B	0.15
323B + 3C	Tornado kick 540 + one knee raised	Xuàn Fēng Jiǎo XFJ 540 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
323B + 4B	Tornado kick 540 + front split	Xuàn Fēng Jiǎo XFJ 540 + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	B	0.15
323C + 1C	Tornado kick 720 + horse stance	Xuàn Fēng Jiǎo XFJ 720 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	C	0.2
323C + 4D	Tornado kick 720 + front split	Xuàn Fēng Jiǎo XFJ 720 + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	D	0.25
324A + 1A	Lotus kick 360 + horse stance	Téng Kōng Bǎi Lián TKBL 360 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	A	0.1
324A + 3B	Lotus kick 360 + one knee raised	Téng Kōng Bǎi Lián TKBL 360 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
324A + 4A	Lotus kick 360 + front split	Téng Kōng Bǎi Lián TKBL 360 + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	A	0.1
324A + 6A	Lotus kick 360 + sitting stance	Téng Kōng Bǎi Lián 360 TKBL + Zuò Pán ZP	Legs not crossed	A	0.1
324A + 7A	Lotus kick 360 + bow stance	Téng Kōng Bǎi Lián TKBL 360 + Gōng Bù GB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	A	0.1
324A + 8B	Throw weapon + lotus kick 360 + catch	Pāo + Téng Kōng Bǎi Lián TKBL 360 + Jiē	Weapon drops to the floor Weapon is caught by only the flag or tassel	B	0.15
324B + 1B	Lotus kick 540 + horse stance	Téng Kōng Bǎi Lián TKBL 540 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	B	0.15
324B + 3C	Lotus kick 540 + one knee raised	Téng Kōng Bǎi Lián TKBL 540 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
324C + 1D	Lotus kick 720 + horse stance	Téng Kōng Bǎi Lián TKBL 720 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	D	0.25
333A + 6A	Butterfly + sitting stance	Xuàn Zī XZ + Zuò Pán ZP	Legs not crossed	A	0.1
335A + 4A	Aerial cartwheel + front split	Cè Kōng Fān CKF + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	A	0.1
353B + 323C	Butterfly twist 360 + tornado kick 720	Xuàn Zī Zhuǎn Tī XZZT 360 + Xuàn Fēng Jiǎo XFJ 720	More than 4 steps between jumping techniques Degree of difficulty not completed	C	0.2
353B + 4A	Butterfly twist + front split	Xuàn Zī Zhuǎn Tī XZZT + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	A	0.1
353C + 4D	Butterfly 720 + front split	Xuàn Zī Zhuǎn Tī XZZT 720 + Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor	D	0.25
445A + 8A	Throw weapon + dive shoulder roll + catch	Pāo + Qiǎng Bèi QB + Jiē	Hand, knee or hip touching the ground when catching the weapon	A	0.1

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244A	Front sweep 540	Qián Sǎo Tuǐ 540 QST	Incomplete rotation	A	0.2
244B	Front sweep 900	Qián Sǎo Tuǐ 900 QST	Incomplete rotation	B	0.3
312A	Jumping front slap kick	Téng Kōng Fēi Jiǎo TKFJ	More than 4 steps before jumping Not executed in flight Kicking leg below horizontal level	A	0.2
322B	Jumping front slap kick with 180 turn	Téng Kōng Fēi Jiǎo Xiàng Nèi Zhuǎn Tí 180° TKFJXNZT 180°	More than 1 run-up step Incomplete rotation	A	0.2
323A	Tornado kick 360	Xuàn Fēng Jiǎo XFJ 360	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	A	0.2
323B	Tornado kick 540	Xuàn Fēng Jiǎo XFJ 540	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
323C	Tornado kick 720	Xuàn Fēng Jiǎo XFJ 720	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4
324A	Lotus kick 360	Téng Kōng Bǎi Lián TKBL 360	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	A	0.2
324B	Lotus kick 540	Téng Kōng Bǎi Lián TKBL 540	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
324C	Lotus kick 720	Téng Kōng Bǎi Lián TKBL 720	More than 4 steps before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4
346A	Stationary back flip	Yuán Dì Hòu Kōng Fān TDHKF	Feet shuffle before jumping	A	0.2
346B	Single foot back flip	Dān Tiào Hòu Kōng Fān DTHKF	More than 2 steps before jumping	B	0.3
366C	Single foot back flip with full twist	Dān Tiào Hòu Xuán Fān DTHXF	More than 2 steps before jumping	C	0.4
415A	Jumping double side kick	Téng Kōng Shuāng Cè Chuài TKSCC	More than 4 steps before jumping Kicking legs below horizontal level	A	0.2
423A	Jumping cross legged kick to falling on side	Téng Kōng Pán Tuǐ 360 Cè Pū TKPT	More than 4 steps before jumping Incomplete rotation	A	0.2
447A	Kip-up	Lǐ Yú Dǎ Tǐng Zhǐ Lì LYDTZL	Body not upright during kip-up	C	0.4

Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
312A + 366C	Tornado kick 360 + single foot back flip full twist	Xuàn Fēng Jiǎo XFJ 360 + Dān Tiào Hòu Xuán Fān DTHXF	More than 2 steps between jumping techniques Degree of difficulty not completed	B	0.15
312A + 3A	Jumping front slap kick + one knee raised	Téng Kōng Fēi Jiǎo TKFJ + Tí Xī Dú Lì TXDL	Landing not on slapped foot alone Shuffles and skips in landing Foot of raised leg touching the floor	A	0.1
322B + 3B	Jumping front slap kick with 180 turn + one knee raised	Téng Kōng Fēi Jiǎo Xiàng Nèi Zhuǎn Tí 180 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
323A + 2A	Tornado kick 360 + butterfly stance	Xuàn Fēng Jiǎo XFJ 360 + Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	A	0.1
323A + 312A	Tornado kick 360 + Jumping front slap kick	Xuàn Fēng Jiǎo XFJ 360 + Téng Kōng Fēi Jiǎo TKFJ	More than 2 steps between jumping techniques Degree of difficulty not completed	A	0.1
323A + 312A	Tornado kick 360 + Jumping front slap kick	Xuàn Fēng Jiǎo 360 + Téng Kōng Fēi Jiǎo	More than 2 steps between jumping techniques Degree of difficulty not completed	A	0.1
323A + 346B	Tornado kick 360 + single-step back flip	Xuàn Fēng Jiǎo XFJ 360 + Dān Tiào Hòu Kōng Fān DTHKF	More than 2 steps between jumping techniques Degree of difficulty not completed	A	0.1
323A + 346B	Tornado kick 360 + single foot back flip	Xuàn Fēng Jiǎo 360 + Dān Tiào Hòu Kōng Fān	More than 2 steps between jumping techniques Degree of difficulty not completed	A	0.1
323A + 3C	Tornado kick 360 + one knee raised	Xuàn Fēng Jiǎo XFJ 360 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
323B + 1A	Tornado kick 540 + horse stance	Xuàn Fēng Jiǎo XFJ 540 + Mǎ Bù MB	Both feet do not land at the same time Shuffles, skips, additional support or fall on the floor	B	0.15
323B + 2B	Tornado kick 540 + butterfly stance	Xuàn Fēng Jiǎo XFJ 540 + Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	B	0.15
323C + 1D	Tornado kick 720 + horse-riding stance	Xuàn Fēng Jiǎo XFJ 720 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	D	0.25

324A + 1A	Lotus kick 360 + horse stance	Téng Kōng Bǎi Lián TKBL 360 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	A	0.1
324A + 3C	Lotus kick 360 + one knee raised	Téng Kōng Bǎi Lián TKBL 360 + Tí Xī Dù Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
324C + 1D	Lotus kick 720 + horse-riding stance	Téng Kōng Bǎi Lián TKBL 720 + Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	D	0.25
346A + 2B	Stationary back flip to butterfly stance	Yuán Dì Hòu Kōng Fān YDHKF + Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	B	0.15
346B + 2B	Single-step back flip to butterfly stance	Dǎn Tiào Hòu Kōng Fān DTHKF + Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	B	0.15
366C + 2C	Single-step back flip with full twist + butterfly stance	Dǎn Tiào Hòu Xuán Fān DTHXF + Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor	C	0.2
447C + 3D	Kip-up + one knee raised	Lǐ Yú Dǎ Tíng Zhǐ Lì LYDT + Tí Xī Dù Lì TXDL	Foot shuffles or skips Additional support or fall on the floor	D	0.25

Code	English	Pinyin	Requirements	Grade	Value
113C	Heel-up side kick in standing position	Cè Cháo Tiān Dēng Zhí Lì CCTDZL	Raised leg is not vertical Upper body leans sideways over 45°	C	0.4
132A	Balance with sideward sole kick	Cè Chuài Píng Héng CCPH	Raised leg is not vertical Upper body leans sideways over 45°	A	0.2
142A	Low stepping on kick forward	Dī Shì Qián Dēng Cǎi Jiǎo DSQDCJ	Thigh of the supporting leg is above horizontal level Foot of the extended leg touches the floor	A	0.2
143A	Low balance with leg stretched forward	Qián Jǔ Tuǐ Dī Shì Píng Héng	Thigh of the supporting leg is above horizontal level Hand on supporting leg	A	0.2
143B	Low balance with leg inserted behind	Hòu Chǎ Tuǐ Dī Shì Píng Héng HCTDSPH	Thigh of the supporting leg is above horizontal level Hand on supporting leg	B	0.3
212A	Parting kick, Heel kick	Fēn Jiǎo FJ, Dēng Jiǎo DJ	Heel of raised leg is below shoulder level	A	0.2
312A	Jumping front slap kick	Téng Kōng Fēi Jiǎo TKFJ	More than 1 step before jumping Not executed in flight	A	0.2
312B	Jumping front stretch kick	Téng Kōng Zhèng Tì Tuǐ TKZTT	More than 1 step before jumping Not executed in flight Toes of kicking leg do not touch the forehead	B	0.3
322B	Jumping front slap kick with 180 turn	Téng Kōng Fēi Jiǎo Xiàng Nèi Zhuǎn Tī TKFJXNZT 180	More than 1 step before jumping Incomplete rotation	B	0.3
323B	Tornado kick 360	Xuàn Fēng Jiǎo XFJ 360	More than 1 step before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
323C	Tornado kick 540	Xuàn Fēng Jiǎo XFJ 540	More than 1 step before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4
324B	Lotus kick 360	Téng Kōng Bǎi Lián TKBL 360	More than 1 step before jumping Incomplete rotation Kicking leg below horizontal level	B	0.3
324C	Lotus kick 540	Téng Kōng Bǎi Lián TKBL 540	More than 1 step before jumping Incomplete rotation Kicking leg below horizontal level	C	0.4

Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
142A + 3A	Low stepping on kick forward + 180 turn + one knee raised	Dī Shì Qián Dēng Cǎi Jiǎo DSQDCJ + Zhuǎn 180 + Tí Xī Dú Lì TXDL	Upper body swaying during connection Foot shuffles and skips Incomplete rotation	A	0.1
143A + 3A	Low balance with leg stretched forward + 180 turn + stand with one knee raised	Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì TXDL	Upper body swaying during connection Foot shuffles and skips Incomplete rotation	A	0.1
143B + 3B	Low balance with leg inserted behind + 180 turn + one knee raised	Hòu Chǎ Tuǐ Dī Shì Píng Héng HCTDSPH + Zhuǎn 180 + Tí Xī Dú Lì TXDL	Upper body swaying during connection Foot shuffles and skips Incomplete rotation	B	0.15
312A + 324B	Jumping front slap kick + lotus kick 360	Téng Kōng Fēi Jiǎo TKFJ + Téng Kōng Bǎi Lián TKBL 360°	Step taken between jumps Degree of difficulty not completed	A	0.1
312A + 324C	Jumping front slap kick + lotus kick 540	Téng Kōng Fēi Jiǎo TKFJ + Téng Kōng Bǎi Lián TKBL 540°	Step taken between jumps Degree of difficulty not completed	B	0.15
312A + 3B	Jumping front slap kick + one knee raised	Téng Kōng Fēi Jiǎo TKFJ + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
312B + 9B	Jumping front slap kick + Single foot landing	Téng Kōng Fēi Jiǎo TKFJ + Qì Tiào Jiǎo Luò Dì QTJLD	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
312B + 9B	Jumping front stretch kick + land on take-off foot	Téng Kōng Zhèng Tì Tuǐ TKZTT + Qì Tiào Jiǎo Luò Dì QTJLD	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
322B + 3B	Jumping front slap kick with 180 turn + one knee raised	Téng Kōng Fēi Jiǎo Xiàng Nèi Zhuǎn Tī TKFJXNZT 180 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	B	0.15
323B + 3C	Tornado kick 360 + one knee raised	Xuàn Fēng Jiǎo XFJ 360 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
323B + 9A	Tornado kick 360 + single foot landing	Xuàn Fēng Jiǎo XFJ 360 + Qì Tiào Jiǎo Luò Dì QTJLD	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	A	0.1
323C + 3D	Tornado kick 540 + stand with one knee raised	Xuàn Fēng Jiǎo XFJ 540 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	D	0.25
324B + 3C	Lotus kick 360 + stand with one knee raised	Téng Kōng Bǎi Lián TKBL 360 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	C	0.2
324B + 5B	Lotus kick 360 + dragon's dive to the ground	Téng Kōng Bǎi Lián TKBL 360 + Quediǎng QDL	Both feet do not land at the same time Additional support or fall on the floor	B	0.15

324B + 9A	Lotus kick 360 + single foot landing	Téng Kōng Bǎi Lián TKBL 360 + Qi Tiào Jiǎo Luò Dì QTJLD	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	A	0.1
324C + 3D	Lotus kick 540 + stand with one knee raised	Téng Kōng Bǎi Lián TKBL 540 + Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor	D	0.25
324C + 5C	Lotus kick 540 + dragon's dive to the ground	Téng Kōng Bǎi Lián TKBL 540° + Quedilong QDL	Both feet do not land at the same time Additional support or fall on the floor	C	0.2

Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements
1	Horse stance	Mǎ Bù MB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor
2	Butterfly stance	Dié Bù DB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor
3	One knee raised	Tí Xī Dú Lì TXDL	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor
4	Front split	Diē Shù Chā DSC	Both feet do not land at the same time Additional support or fall on the floor
5	Dragon's dive stance	Què Dì Lóng QDL	Both feet do not land at the same time Additional support or fall on the floor
6	Sitting stance	Zuò Pán ZP	Legs not crossed
7	Bow stance	Gōng Bù GB	Both feet do not land at the same time Foot shuffles or skips Additional support or fall on the floor
8	Throw and catch weapon	Pāo Jiē	Jump kick not executed in flight Hand, knee or hip touching the ground when catching the weapon Weapon drops to the floor Weapon is caught by only the flag or tassel
9	Land on take-off foot	Qì Tiào Jiǎo Luò Dì QTJLD	Not landing on the foot of the kicking leg Foot shuffles or skips Additional support or fall on the floor