Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
01	Fist	Quán	Face of fist uneven. The thumb is not pressing on the second segment of the middle finger.	-0.1
02	Palm	Zhăng	Four fingers not straight and held together. Thumb is not bent and held in tightly.	-0.1
03	Hook	Gōu Shǒu	The five fingers are not pinched together. Wrist not hooked completely.	-0.1
04	Sword Fingers	Jiàn Zhǐ	Index finger and middle finger not kept straight and together. Thumb not pressing on the ring finger and little finger.	-0.1
10	Grasp the foot and bring it to head level with the leg held vertically while remaining standing; Side kick up to catch the foot at head level with the leg held vertically while remaining standing	Bān Jiǎo Cháo Tiān Zhí Lì; Cè Tī Bào Jiǎo Zhí Lì	Supporting leg bent. Raised leg bent.	-0.1
11	Back kick and hold the leg vertically while remaining standing	Hòu Tī Bào Jiǎo Zhí Lì	Torso leaning forward more than 45 degrees.	-0.1
12	Backward balance	Yăng Shēn Píng Héng	The raised leg is held below horizontal level.	-0.1
13	Balance with arms spread sideways	Shí Zì Píng Héng	The torso is below horizontal level. Supporting leg bent.	-0.1
14	Rear Cross-legged Balance; Front Cross Legged Balance	Kòu Tuĭ Píng Héng; Pán Tuĭ Píng Héng	Thigh of supporting leg is not at horizontal level.	-0.1
15	Sideways Leaning Balance; Exploring the Ocean Balance	Cè Shēn Píng Héng; Tàn Hǎi Píng Héng	Supporting leg bent. Raised leg bent.	-0.1
16	Gazing at the Moon Balance	Wàng Yuè Píng Héng	Torso held higher than 45 degrees above horizontal level. Waist not twisted toward the rear in the direction of the supporting leg. Surface of the foot of the raised bent leg not extended flat.	-0.1
20	Front sweep	Qián Sǎo Tuǐ	The thigh of supporting leg is above horizontal level. The sole of sweeping foot leaves the ground after making contact for the sweeping action. Sweeping leg obviously bent 45° or more.	-0.1
21	Back sweep	Hòu Sǎo Tuǐ	The sole of sweeping foot leaves the ground after making contact for the sweeping action. Sweeping leg obviously bent 45° or more.	-0.1
22	Falling Front split	Diē Shù Chā	The sole of the front foot turns inward and touches the ground. Rear leg obviously bent 45° or more.	-0.1
23	Snap/Spring Kick; Heel Push Kick; Sidekick with sole	Tàn Tuǐ; Dēng Tuǐ; Chuài Tuǐ	The kicking leg does not transition from obviously bent (45° or more) to completely straight.	-0.1
24	Front Stretch Kick; Side Stretch Kick	Zhèng Tī Tuǐ; Cè Tī Tuǐ	Knee/s bent at the apex of the kick. Heel of supporting leg off the floor.	-0.1
25	Inward Slap Kick; Lotus Slap Kick; Front Slap Kick	Lǐ Hé Pāi Jiǎo; Bǎi Lián Pāi Jiǎo; Dān Pāi Jiǎo	Toes of slapped foot below shoulder height. Slap missed and/or inaudible.	-0.1
26	Single Knee Raised Position	Tí Xī Dú Lì	Raised knee below waist level. Raised foots toes not pointed and hooking inwards.	-0.1
30	Jumping Front Slap Kick; Jumping Slant Kick; Jumping Double Front Slap Kick; Tornado Kick; Lotus Kick	Téng Kōng Fēi Jiǎo; Téng Kōng Xié Fēi Jiǎo; Téng Kōng Shuāng Fēi Jiǎo; Xuàn Fēng Jiǎo; Téng Kōng Bǎi Lián	Toes of slapped foot below shoulder height. Slap missed and/or inaudible.	-0.1
31	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuǐ	Hanging leg bent at the apex of the kick.	-0.1
32	Aerial Cartwheel; Aerial Catwheel Twist 360	Cè Kōng Fān; Cè Kōng Fān Zhuǎn Tǐ	Leg(s) obviously bent 45° or more while in the air.	-0.1
33	Butterfly; Butterfly Twist	Xuànzi; Xuàn Zĭ Zhuǎn Tĭ	Angle of the torso is 45° or above during the twist. Leg/s obviously bent 45° or more while in the air.	-0.1
34	Jumping Snap/Spring Kick; Jumping Heel Push Kick	Téng Kōng Jiàn Tàn; Téng Kōng Dēng Tuĭ	Snap/Spring (pushing) leg does not transition from obviously bent (45° or more) to completely straight. Snap/Spring (pushing) leg below horizontal level.	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
50	Bow stance	Gōng Bù	The knee of the front leg is not above the instep. The thigh of the bending (front) leg is not parallel to the ground. Any portion of the sole of the rear leg obviously off the floor. The rear foot is not hooked inwards with the toes pointing obliquely forwards.	-0.1
51	Horse stance	Mă Bù	Thighs not horizontal. The distance between the inner portions of the two feet is narrower than performers shoulder width. Knee/s buckling inwards. The heel/s raised off the ground. Toes of foot/feet pointing outward 45° degrees or more.	-0.1
52	Empty stance	Xū Bù	Thigh of squatting leg is not parallel to the ground. The heel of supporting foot is raised off the ground.	-0.1
53	Drop stance	Pū Bù	The back of the thigh of the squatting leg is not in contact with the calf. The extended leg is not completely straight. Extended legs foot is not turned inwards with the sole completely flat on the ground.	-0.1
54	Cross-Legged Crouching Stance	Xie Bù	The two legs are not crossed. The buttocks are not in contact with the calf of the sitting leg.	-0.1
58	Cross-Legged Sitting	Zuò Pán	Neither one of the buttocks are in contact with the floor. Neither one of the feet is in contact with the floor.	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
01	Fist	Quán	Face of fist uneven. The thumb is not pressing on the second segment of the middle finger.	-0.1
02	Tiger's Claw	Hǔ Zhǎo	Five fingers not separated with the first and second joins of each finger not hooked and flexed. Center of the palm not pressed out.	-0.1
03	Crane's Beak	Hè Zuĭ	Five Fingers not pinched together. Wrist flexed (bent) when striking.	-0.1
04	Single Finger Palm	Dān Zhǐ Zhăng	Index finger not straight. The other 4 fingers not tightly bent/hooked.	-0.1
20	Front sweep	Qián Sǎo Tuǐ	The thigh of supporting leg is above horizontal level. The sole of sweeping foot leaves the ground after making contact for the sweeping action. Sweeping leg obviously bent 45° or more.	-0.1
23	Horizontal Stamping Kick; Heel Push Kick; Tiger Tail Kick	Héng Cǎi Tuǐ; Dēng Tuǐ; Hǔ Wěi Tuǐ	The kicking leg does not transition from obviously bent (45° or more) to completely straight.	-0.1
25	Turning Back Crescent Kick	Zhuăn Shēn Hòu Băi Tuĭ	Kicking leg bent. Toes of the kicking leg do not exceed waist height.	-0.1
26	Single Knee Raised Position	Tí Xī Dú Lì	Raised knee below waist level. Raised foot's toes not pointed and hooking inwards.	-0.1
27	Horizontal nail kick	Héng Dīng Tuǐ	The front (kicking) leg does not transition from bent (less than 45°) to completely straight. The front (kicking) leg does not travel horizontally across to the opposite side of the body. The toes of the kicking foot are not pulled back.	-0.1
30	Jumping Front Slap Kick; Tornado Kick; Lotus Kick	Téng Kōng Fēi Jiǎo; Xuàn Fēng Jiǎo; Téng Kōng Bǎi Lián	Toes of the slapped foot or kicked leg are below shoulder level. Slap missed and/or inaudible.	-0.1
32	Aerial Cartwheel	Cè Kōng Fān	Leg/s obviously bent 45° or more while in the air.	
40	Jumping inside kick to fall on side	Téng Kōng Pán Tuĭ 360	Toes of the kicking leg do not exceed head level.	
42	Jumping double side kick	Téng Kōng Shuāng Cè Chuài	The legs are not held close together when kicked out and are obviously bent when kicked out.	-0.1 -0.1
50	Bow stance	Gōng Bù	The thigh of the bending (front) leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. The rear foot is not hooked inwards with the toes pointing obliquely forwards. Any portion of the sole of the rear leg obviously off the floor.	-0.1
51	Horse stance	Mă Bù	The thigh/s not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. The distance between the inner portions of the two feet is narrower than performers shoulder width. Knee/s buckling inwards. Heel/s raised off the ground.	-0.1
52	Empty stance	Xū Bù	The thigh of the supporting leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. The heel of supporting foot is raised off the ground.	-0.1
53	Drop stance	Pū Bù	The back of the thigh of the squatting leg is not in contact with the calf. The extended leg is not completely straight. Extended leg's foot is not turned inwards with the sole completely flat on the ground.	-0.1
55	Butterfly stance	Dié Bù	The inner part of the shank/calf of the splayed leg/s is not fully in contact with the ground. The inner part of the ankle/heel of the splayed leg/s is not fully in contact with the ground.	-0.1
56	Single kneeling stance	Guì Bù	The knee of the lower kneeling leg touches the ground. The buttock does not sit fully on the shank/calf of the lower kneeling leg.	-0.1
57	Dragon riding stace	Qí Lóng Bù	The thigh of the front leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. The knee of the back leg makes contact with the ground.	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
01	Fist	Quán	Face of fist uneven. The thumb is not pressing on the second segment of the middle finger.	-0.1
02	Palm	Zhaňng	Four fingers not separated (excluding special techniques). The fingers are straightened. Tigers mouth not rounded (excluding special techniques). The center of the palm not drawn in and rounded (excluding special techniques).	-0.1
04	Sword Fingers	Jiàn Zhǐ	Index finger and middle finger not kept straight and together. Thumb not pressing on the ring finger and little finger.	-0.1
05	Hand Technique		Elbow lifted. Arm straight. Armpit closed.	-0.1
06	Body Posture		Head and body not aligned. Shoulders hunched, rounded lower back, buttocks sticking out. Shoulders shrugged. Waist twisted. Buttocks protruding.	-0.1
17	Forward Sole Kick with Low Step Balance	Dìshì Qián Deng Cai Jiao Píng Héng	The heel of the supporting leg is raised. Kicking leg bent at knee. The foot of the kicking leg is not turned outwards.	-0.1
18	Low Balance with Leg Stretched Forward	Qián Jǔ Tuǐ Dī Shì Píng Héng	Forward stretched leg bends and/or drops below horizontal level at any point during transition from standing to squatting.	-0.1
19	Low Balance with Leg Crossed Behind	Hòu Chā Tuǐ Dī Shì Píng Héng	The foot of the leg crossed behind the supporting leg makes contact with the ground.	-0.1
22	Hurdler's Split Position	Diē Chā	Front foot turns in and touches the carpet. Angle between the two legs is 45° degrees or less.	-0.1
23	Parting Kick; Heel kick	Fēn Jiǎo; Dēng Jiǎo	Raised leg below horizontal level. Raised leg is bent.	-0.1
25	Lotus Slap Kick; Front Slap Kick	Băi Lián Pāi Jiǎo; Dān Pāi Jiǎo	Kicking leg bent when slapped. Slap missed and/or inaudible.	-0.1
26	Single Knee Raised Position	Tí Xī Dú Lì	Raised knee lower than waist level.	-0.1
30	Jumping Front Slap Kick; Tornado Kick; Lotus Kick	Téng Kōng Fēi Jiǎo; Xuàn Fēng Jiǎo; Téng Kōng Bǎi Lián	Toes of the slapped foot are below shoulder level. Slap missed and/or inaudible.	-0.1
31	Jumping Front Stretch Kick	Téng Kōng Zhèng Tī Tuǐ	Hanging leg bent at the apex of the kick.	-0.1
50	Bow Stance	Gōng Bù	Knee of front leg is not above the instep or in front of the toes. The thigh of the bending (front) leg is not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. Any portion of the sole of the rear leg obviously off the floor. The rear foot is not hooked inwards with the toes pointing obliquely forwards. Knee of rear leg collapsed inwards passed the medial portion of the rear foot.	-0.1
51	Horse Stance	Mă Bù	The thigh/s are not held at a range from horizontal level to 45° degrees (excluding 45° degrees) above horizontal level. Knee/s collapsed inwards passed the medial portion of the foot/feet.	-0.1
52	Empty Stance	Xũ Bù	Heel of front leg touches the floor. Heel of supporting leg off the floor. Knee and toes of supporting leg misaligned.	-0.1
53	Drop Stance	Pū Bù	Squatting leg is not in full squat with the back of the thigh in contact with the calf. The extended leg is not completely straight. Extended leg's foot is not hooked inwards with the sole completely flat on the ground.	-0.1
59	Advancing step; Backwards step; Forward step; Follow-up step; Sideways step	Shàng Bù; Tuì Bù; Jìn Bù; Gēn Bù; Cè Xíng Bù	Knee and toes of supporting leg misaligned. Foot is dragged when stepping (excluding special techniques). Center of gravity rising and falling when stepping. Foot is raised too high off the ground when stepping.	-0.1

Code	Movement - English	Movement - Pinyin	Errors for Deduction	Points
60	Straight Sword hooking parry and uppercut	Guà Jiàn, Liāo Jiàn	Straight sword and forearm are aligned. No obvious vertical circle formed.	-0.1
61	Gripping the sword	Wò Jiàn	Any finger wraps around the top of the hand guard and touches the edge of the blade.	-0.1
62	Twining and wrapping the broadsword	Chán Tóu, Guǒ Nǎo	The back of the broadsword blade is not kept close to the body when wrapping or twining.	-0.1
63	Outward Blocking, Inward Blocking with the Spear, Spear Thrust	Lán Qiāng, Ná Qiāng, Zhā Qiāng	Spear head not travelling in a clearly defined arc. Spear end protruding from grip (extending past rear grip). The thrusting arm and the spear shaft do not form a straight line horizontally.	-0.1
64	Horizontal Cudgel Windmill Waving with One Hand	Píng Lūn Gùn	No obvious horizontal circle formed.	-0.1
65	Vertical figure 8 with spear or cudgel; Uppercut with both hands	LìWǔ Huā Qiāng; LìWǔ Huā Gùn; Shuāng Shǒu Tí Liāo Huā Gùn	The spear/cudgel does not rotate in an obvious vertical plane.	-0.1
66	Throw and catch weapon	Qì Xiè Pāo Jiē	Weapon caught in a hugging manner. Failure to catch the straight sword/broadsword by. the handle; the cudgel/spear shaft with a single hand.	-0.1
67	Cudgel Handle Planting	Dǐng Gùn	The end of the cudgel handle is not planted firmly on the ground. The tip of the cudgel is below the athlete's head level.	-0.1
68	Straight Sword Enveloping	Jiǎo Jiàn	Tip of the straight sword not travelling in a clearly-defined circle.	-0.1
70	Loss of balance		Torso sways. Foot shuffles or skips.	-0.1
71	Loss of balance with additional support		Additional Support.	-0.2
72	Loss of balance with body fall		Fall.	-0.3
73	Weapon deduction		Weapon unintentionally makes contact with the floor. Loss of grip. Weapon strikes the body. Weapon deforms.	-0.1
74	Weapon breaks		Weapon broken.	-0.2
75	Weapon drop		Weapon dropped on the floor.	-0.3
76	Weapon, ornament or clothing malfunction		Broad Sword Ribbon; Straight sword Tassel; Spear Tassel; Garment Item; Headwear dropped on the floor. Broad Sword Ribbon; Straight sword Tassel; Soft Weapon entangles hand or body.	-0.1
77	Longtime balance		Balance technique not maintained for at least 2 seconds.	-0.1
78	Out of bounds		Any part of competitors body touches floor outside carpet boundary line.	-0.1
79	Movement Forgotten		Unconventional pause, interuption, or chaotic movements due to lapse of memory.	-0.1

Code	Category	Deduction Content & Criteria	Points
80	Content	Missing/additional technique in compulsory routines. Missing compulsory/mandatory technique in optional routines. Altering part of a technique. Self-created technique in Taiji type events - 0.20 will be deducted	-0.1, - 0.2
81	Content	Missing or additional step in a compulsory routine.	-0.1
82	Content	Missing or additional vocalization in a nanquan type compulsory routine.	-0.2
83	Structure and Composition	Obvious unmethodical pause: A static state (excluding balance techniques) which is held for longer than 3 seconds; During a Taijiquan or Taijijian there is an unmethodical pause prior to the execution of Degree of Difficulty technique, etc.	-0.1
84	Structure and Composition	Averted directions: For Changquan type and Nanquan Type compulsory routines (including weapon routines), movements done in averted directions exceeding 45 degrees. For Taijiquan and Taijijian compulsory routines, movements done in averted directions exceeding 90 degrees.	-0.1
85	Music	No music or music which includes vocals/lyrics in events requiring musical accompaniment.	-0.5

Events with Degree of Difficulty

Level	Degree	Score Range	Scoring Standard
	1级	3.00 - 2.91	Techniques are correct; exact method; sufficient strength; smooth and effective issuing of force; accurate focus of force; coordination between eyes.
SUPERIOR	2级	2.90 - 2.71	hands, bodywork and footwork; distinct rhythm; correct stylistic expression;
	3级	2.70 - 2.51	applicable).
	4级	2.50 - 2.31	Techniques are in general correct; generally exact method; generally sufficient
	5级	2.30 - 2.11	strength; smooth and effective issuing of force in general; generally accurate focus of force; general coordination between eyes, hands, bodywork and
AVERAGE	6级	2.10 - 1.91	footwork; distinct rhythm in general; correct stylistic expression in general; average harmony between movement and accompanying music (where applicable).
	7级	1.90 - 1.61	Techniques are incorrect; inexact method; insufficient strength; rough and
INFERIOR	8级	1.60 - 1.31	ineffective issuing of force; inaccurate focus of force; lack of coordination between eyes, hands, bodywork and footwork; indistinct rhythm; incorrect and
INI ERIOR	9级	1.30 - 1.01	indistinct stylistic expression; poor harmony between movement and accompanying music (where applicable).

Events without Degree of Difficulty

Level	Degree	Score Range	Scoring Standard
	1级	5.00 - 4.81	Techniques are correct; exact method; sufficient strength; smooth and effective issuing of force; accurate focus of force; coordination between eyes,
SUPERIOR	2级	4.80 - 4.51	hands, bodywork and footwork; distinct rhythm; correct stylistic expression; good harmony between movement and accompanying music (where
	3级	4.50 - 4.21	applicable).
	4级	4.20 - 3.81	Techniques are in general correct; generally exact method; generally sufficient
	5级	3.80 - 3.41	strength; smooth and effective issuing of force in general; generally accurate
AVERAGE	6级	3.40 - 3.01	focus of force; general coordination between eyes, hands, bodywork and footwork; distinct rhythm in general; correct stylistic expression in general; average harmony between movement and accompanying music (where applicable).
	7级	3.00 - 2.51	Techniques are incorrect; inexact method; insufficient strength; rough and
INFERIOR	8级	2.50 - 2.01	ineffective issuing of force; inaccurate focus of force; lack of coordination
INFERIOR -	9级	2.00 - 1.51	between eyes, hands, bodywork and footwork; indistinct rhythm; incorrect and indistinct stylistic expression; poor harmony between movement and accompanying music (where applicable).

Code	Difficulty Movement - English	Difficulty Movement - Pinyin	Non-Conformity Criteria	Grade	Value
111A	Grasp the foot and bring it to head level with the leg held vertically while remaining standing	Bān Tuǐ Cháo Tiān Zhí Lì	Raised leg not completely vertical.	А	0.2
112A	Side kick up to catch the foot at head level with the leg held vertically while remaining standing	Cè Tĩ Bào Jiǎo Zhí Lì	Raised leg not completely vertical.	А	0.2
112C	Back kick and hold leg vertical in standing position	Hòu Tī Bào Jiǎo Zhí Lì	Raised leg not completely vertical. The hands are not grabbing the foot directly behind the shoulder.	С	0.4
123A	Backward balance	Yăng Shēn Píng Héng	Torso held at 45° degrees or more above horizontal level.	А	0.2
133B	Balance with arms outspread	Shí Zì Píng Héng	Raised leg not completely vertical.	В	0.3
153A	Exploring the Ocean Balance	Tàn Hăi Píng Héng	Angle formed between the two legs is smaller than 135° degrees.	А	0.2
163A	Gazing at the Moon Balance	Wàng Yuè Píng Héng	The rear (raised) leg's thigh is held at 45°degrees or less above horizontal level.	A	0.2
244A	Front sweep 540	Qián Săo Tuǐ 540	Incomplete rotation.	Α	0.2
244B	Front sweep 900	Qián Sǎo Tuǐ 900	Incomplete rotation.	В	0.3
312A	Jumping Front Slap Kick Jumping Slant Kick Jumping Double Front Slap Kick	Téng Kōng Fēi Jiǎo Téng Kōng Xié Fēi Jiǎo Téng Kōng Shuāng Fēi Jiǎo	More than 4 steps before jumping. Not executed in flight. Foot slapped lower than horizontal level.	A	0.2
312B	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuǐ	More than 4 steps before jumping. Not executed in flight. Toes of kicking leg do not touch the forehead.	В	0.3
323A	Tornado kick 360	Xuàn Fēng Jiǎo 360	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	A	0.2
323B	Tornado kick 540	Xuàn Fēng Jiǎo 540	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	В	0.3
323C	Tornado kick 720	Xuàn Fēng Jiǎo 720	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	С	0.4
324A	Lotus kick 360	Téng Kōng Bǎi Lián 360	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	A	0.2
324B	Lotus kick 540	Téng Kōng Bǎi Lián 540	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	В	0.3
324C	Lotus kick 720	Téng Kōng Bǎi Lián 720	More than 4 steps before jumping. Not executed in the air. Insufficient degree of rotation. Foot slapped lower than horizontal level.	С	0.4
333A	Butterfly	Xuànzi	More than 4 steps before jumping. Not executed in flight.	А	0.2
335A	Aerial cartwheel	Cè Kōng Fān	More than 4 steps before jumping. Not executed in flight.	А	0.2
353B	Butterfly twist 360	Xuàn Zĩ Zhuǎn Tĩ 360	More than 4 steps before jumping. Incomplete rotation. Not executed in flight.	В	0.3
353C	Butterfly 720	Xuàn Zĩ Zhuǎn Tĩ 720	More than 4 steps before jumping. Incomplete rotation. Not executed in flight.	С	0.4
355B	Aerial cartwheel twist 360	Cè Kōng Fān Zhuǎn Tí 360	More than 4 steps before jumping. Incomplete rotation. Not executed in flight.	В	0.3
Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
244A + 6	Front sweep 540 + sitting stance	Qián Săo Tuĭ 540 + Zuò Pán	Obvious pause before forming Zuò Pán (Cross- Legged Sitting). The thighs are not crossed clearly. Use of additional support. Fall.	A	0.1
312A + 335A	Jumping front slap kick + aerial cartwheel	Téng Kōng Fēi Jiǎo + Cè Kōng Fān	Exceeding 1 run-up step between the 2 jumping techniques.	В	0.15

312A + 6	Jumping front slap kick + sitting stance	Téng Kōng Fēi Jiǎo + Zuò Pán	Obvious pause before forming Zuò Pán (Cross- Legged Sitting). The thighs are not crossed clearly. Use of additional support. Fall.	A	0.1
312A + 9	Throw weapon + jumping front slap kick + catch	Pāo + Tengkong Feijiao + Jiē	The catch is unsuccessful, or the weapon is caught by the broadsword ribbon/straight sword tassel.	Α	0.1
323A + 1	Tornado kick 360 + horse stance	Xuàn Fēng Jiǎo 360 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	Α	0.1
323A + 353C	Tornado kick 360 + butterfly twist 720	Xuàn Fēng Jiǎo 360 +Xuàn Zĩ Zhuǎn Tĩ 720	Exceeding 4 run-up step between the 2 jumping techniques.	В	0.15
323A + 3	Tornado kick 360 + one knee raised	Xuàn Fēng Jiǎo 360 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. When landing the foot shuffles or skips. The foot of the raised knee touches the ground.	В	0.15
323A + 4	Tornado kick 360 + front split	Xuàn Fēng Jiǎo 360 + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	А	0.1
323A + 6	Tornado kick 360 + sitting stance	Xuàn Fēng Jiǎo 360 + Zuò Pán	Legs not crossed.	Α	0.1
323A + 9	Throw weapon + tornado kick 360 + catch	Pāo + Xuàn Fēng Jiǎo 360 + Jiē	Weapon drops to the floor. Weapon is caught by only the flag or tassle.	В	0.15
323B + 1	Tornado kick 540 + horse stance	Xuàn Fēng Jiǎo 540 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	В	0.15
323B + 3	Tornado kick 540 + one knee raised	Xuàn Fēng Jiǎo 540 + Tí Xĩ Dú Lì	The kicking and slapped foot is not the single leg which is landed on. When landing the foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2
323B + 4	Tornado kick 540 + front split	Xuàn Fēng Jiǎo 540 + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	В	0.15
323C + 1	Tornado kick 720 + horse stance	Xuàn Fēng Jiǎo 720 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	С	0.2
323C + 4	Tornado kick 720 + front split	Xuàn Fēng Jiǎo 720 + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	D	0.25
324A + 1	Lotus kick 360 + horse stance	Téng Kōng Bǎi Lián 360 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	Α	0.1
324A + 3	Lotus kick 360 + one knee raised	Téng Kōng Bǎi Lián 360 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. When landing the foot shuffles or skips. The foot of the raised knee touches the ground.	В	0.15
324A + 4	Lotus kick 360 + front split	Téng Kōng Bǎi Lián 360 + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	A	0.1
324A + 6	Lotus kick 360 + sitting stance	Téng Kōng Bǎi Lián 360 + Zuò Pán ZP	Obvious pause before forming Zuò Pán (Cross- Legged Sitting). The thighs are not crossed clearly. Use of additional support. Fall.	Α	0.1
324A + 7	Lotus kick 360 + bow stance	Téng Kōng Bǎi Lián 360 + Gōng Bù GB	Both feet do not land at the same time. Foot shuffles or skips. Additional support or fall on the floor.	Α	0.1
324A + 9	Throw weapon + lotus kick 360 + catch	Pāo + Téng Kōng Bǎi Lián 360 + Jiē	The catch is unsuccessful, or the weapon is caught by the broadsword ribbon/straight sword tassel.	В	0.15
324B + 0	Jumping Lotus Kick 540 + Crouching Stance	Téng Kōng Băi Lián 540 + Pū Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	С	0.2
324B + 1	Lotus kick 540 + horse stance	Téng Kōng Bǎi Lián 540 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	В	0.15

324B + 3	Lotus kick 540 + one knee raised	Téng Kōng Bǎi Lián 540 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. When landing the foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2
324C + 1	Lotus kick 720 + horse stance	Téng Kōng Bǎi Lián 720 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	D	0.25
333A + 6	Butterfly + sitting stance	Xuàn Zĩ + Zuò Pán	Obvious pause before forming Zuò Pán (Cross- Legged Sitting). The thighs are not crossed clearly. Use of additional support. Fall.	A	0.1
333A + 244A	Butterfly Kick + Front Sweep 540	Xuànzi + Qián Săo Tuĭ 540	Obvious pause between the 2 techniques.	В	0.2
335A + 4	Aerial cartwheel + front split	Cè Kōng Fān CKF + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	Α	0.1
353B + 323C	Butterfly twist 360 + tornado kick 720	Xuàn Zǐ Zhuǎn Tǐ XZZT 360 + Xuàn Fēng Jiǎo 720	Exceeding 4 run-up step between the 2 jumping techniques.	С	0.2
353B + 4	Butterfly twist + front split	Xuàn Zĩ Zhuǎn Tĩ XZZT + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	Α	0.1
353C + 4	Butterfly 720 + front split	Xuàn Zĩ Zhuǎn Tĩ XZZT 720 + Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.	D	0.25
445A + 9	Throw weapon + dive shoulder roll + catch	Pāo + Qiǎng Bèi + Jiē	When performing Qiǎng Bèi (Forward Dive Roll), the hip/buttock, knee or single hand is not off the ground when catching the weapon. The catch is unsuccessful, or the weapon is caught by the broadsword ribbon/straight sword tassel.	Α	0.1

Code	Difficulty Movement - English	Difficulty Movement - Pinyin	Non-Conformity Criteria	Grade	Value
244A	Front sweep 540	Qián Săo Tuĭ 540	Insufficient degree of sweeping rotation.	Α	0.2
244B	Front sweep 900	Qián Sǎo Tuǐ 900	Insufficient degree of sweeping rotation.	В	0.3
312A	Jumping front slap kick	Téng Kōng Fēi Jiǎo	Exceeding 2 run-up steps. Not executed in the air. Slapped foot lower than horizontal level.	A	0.2
323A	Tornado kick 360	Xuàn Fēng Jiǎo 360	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	A	0.2
323B	Tornado kick 540	Xuàn Fēng Jiǎo 540	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	В	0.3
323C	Tornado kick 720	Xuàn Fēng Jiǎo 720	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	С	0.4
324A	Lotus kick 360	Téng Kōng Bǎi Lián 360	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot (Lotus Kick Leg) lower than horizontal level.	A	0.2
324B	Lotus kick 540	Téng Kōng Bǎi Lián 540	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot (Lotus Kick Leg) lower than horizontal level.	В	0.3
324C	Lotus kick 720	Téng Kōng Bǎi Lián 720	Exceeding 4 run-up steps. Not executed in the air. Insufficient degree of rotation. Slapped foot (Lotus Kick Leg) lower than horizontal level.	С	0.4
335A	Aerial Cartwheel	Cè Kōng Fān	Exceeding 2 run-up steps. Not Executed in the air.	Α	0.2
346A	No-Step Back Flip	Yuán Dì Hòu Kōng Fān	Foot shuffles prior to jump. Use of hand for additional support when landing.	A	0.2
346B	Single Step Back Flip	Dān Tiào Hòu Kōng Fān	Exceeding 2 run-up steps. Use of hand for additional support when landing.	В	0.3
415A	Jumping double side kick	Téng Kōng Shuāng Cè Chuài	Exceeding 4 run-up steps. Legs below horizontal level when kicked out.	А	0.2
423A	Jumping cross legged kick to falling on side	Téng Kōng Pán Tuĭ 360 Cè Pū	Exceeding 4 run-up steps. Insufficient degree of rotation.	Α	0.2
447A	Carp Kip-up	Lǐ Yú Dă Tǐng Zhí Lì	Hand or hands used on the floor for support or assistance.	A	0.2
Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
312A + 3	Jumping front slap kick + one knee raised	Téng Kōng Fēi Jiǎo + Tí Xī Dú Lì	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	A	0.1
323A + 1	Tornado Kick 360 + Horse Stance	Xuàn Fēng Jiăo 360 + Mă Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	A	0.1
323A + 2	Tornado kick 360 + butterfly stance	Xuàn Fēng Jiǎo 360 + Dié Bù	The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.	A	0.1
323A + 312A	Tornado kick 360 + Jumping front slap kick	Xuàn Fēng Jiǎo 360 + Téng Kōng Fēi Jiǎo	Exceeding 2 run-up steps in between 2 jumps.	Α	0.1
323A + 346B	Tornado kick 360 + single foot back flip	Xuàn Fēng Jiǎo 360 + Dān Tiào Hòu Kōng Fān	Exceeding 2 run-up steps in between 2 jumps.	С	0.2
323A + 3	Tornado kick 360 + one knee raised	Xuàn Fēng Jiǎo 360 + Tí Xī Dú Lì	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2

323B + 1	Tornado kick 540 + horse stance	Xuàn Fēng Jiǎo 540 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support.	В	0.15
323B + 2	Tornado kick 540 + butterfly stance	Xuàn Fēng Jiǎo 540 + Dié Bù	Fall. The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.	В	0.15
323C + 1	Tornado kick 720 + horse-riding stance	Xuàn Fēng Jiǎo 720 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	D	0.25
324A + 1	Lotus kick 360 + horse stance	Téng Kōng Băi Lián 360 + Mă Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	А	0.1
324A + 3	Lotus kick 360 + one knee raised	Téng Kōng Băi Lián 360 + Tí Xī Dú Lì	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2
324B + 0	Jumping Lotus Kick 540 + Crouching Stance	Téng Kōng Wài Băi Tuǐ 540 + Pū Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	С	0.2
324B + 1	Jumping Lotus Kick 540 + Horse Stance	Téng Kōng Wài Bǎi Tuǐ 540 + Mǎ Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	В	0.15
324C + 1	Lotus kick 720 + horse-riding stance	Téng Kōng Băi Lián 720 + Mă Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.	D	0.25
335A + 10	Aerial Cartwheel + Scissor Position	Cè Kōng Fān + Jiǎn Shì	The feet land alternately (not simultaneously). Additional Support. Fall.	Α	0.1
346A + 2	Stationary back flip to butterfly stance	Yuán Dì Hòu Kōng Fān + Dié Bù	The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.	А	0.1
346B + 2	Single-step back flip to butterfly stance	Dān Tiào Hòu Kōng Fān + Dié Bù	The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.	В	0.15
346B + 11	Single Step Back Flip + Scorpion Stance	Dān Tiào Hòu Kōng Fān + Xiē Shì	Hand and foot landing alternately (not simultaneously). Rear raised Leg touches the floor. Use of additional support. Fall.	С	0.2
447A + 2	Carp Kip-Up + Butterfly Stance	Lĭ Yú Dă Tǐng + Dié Bù	The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.	В	0.15

Code	Difficulty Movement - English	Difficulty Movement - Pinyin	Non-Conformity Criteria	Grade	Value
142A	Forward Sole Kick with Low Step Balance	Dīshì Qián Dēng Cǎi Jiǎo Píng Héng	Thigh of the supporting leg is above horizontal level. Foot of the extended leg touches the floor.	А	0.2
143A	Low balance with leg stretched forward	Qián Jǔ Tuǐ Dī Shì Píng Héng	Thigh of the supporting leg is above horizontal level. Hand on supporting leg.	Α	0.2
143B	Low balance with leg inserted behind	Hòu Chā Tuĭ Dī Shì Píng Héng	Thigh of the supporting leg is above horizontal level. Hand on supporting leg.	В	0.3
212A	Parting kick, Heel kick	Fēn Jiǎo, Dēng Jiǎo	Heel of the kicking leg is below shoulder level.	Α	0.2
312A	Jumping front slap kick	Téng Kōng Fēi Jiǎo	Exceeding 1 run-up step. Not executed in the air. Slapped foot lower than horizontal level.	A	0.2
312B	Jumping front stretch kick	Téng Kōng Zhèng Tī Tuǐ	Exceeding 1 run-up step. Not executed in the air.	В	0.3
323A	Tornado Kick 180	Xuàn Fēng Jiǎo 180	Exceeding 1 run-up step. Not Executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	A	0.2
323B	Tornado kick 360	Xuàn Fēng Jiǎo 360	Exceeding 1 run-up step. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	В	0.3
323C	Tornado kick 540	Xuàn Fēng Jiǎo 540	Exceeding 1 run-up step. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	С	0.4
324B	Lotus kick 360	Téng Kōng Bǎi Lián 360	Exceeding 1 run-up step. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	В	0.3
324C	Lotus kick 540	Téng Kōng Bǎi Lián 540	Exceeding 1 run-up step. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	С	0.4
324C	Jumping Lotus Kick 450 - Female Athletes Only	Téng Kōng Bǎi Lián 450	Exceeding 1 run-up step. Not executed in the air. Insufficient degree of rotation. Slapped foot lower than horizontal level.	С	0.4
Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Requirements	Grade	Value
	Low stepping on kick forward + 180 turn +	Dī Shì Qián Dēng Căi Jiǎo + Zhuǎn 180	During the transition, the torso sways.	Α	0.1
142A + 3	Single Raised-Knee Stance	+ Tí Xĩ Dú Lì	Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised.	A	0.1
142A + 3 143A + 3	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance	+ Tí Xĩ Dú Lì Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xĩ Dú Lì	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee	A	0.1
	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance Low Balance with Leg Stretched Forward + Heel Kick/Parting Kick	Qián Jǔ Tuĭ Dī Shì Píng Héng + Zhuǎn	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee		
143A + 3	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance Low Balance with Leg Stretched Forward +	Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Qián Jǔ Tuǐ Dī Shì Píng Héng + Dēng	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the	A	0.1
143A + 3 143A + 212A	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance Low Balance with Leg Stretched Forward + Heel Kick/Parting Kick Low balance with leg inserted behind +	Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Qián Jǔ Tuǐ Dī Shì Píng Héng + Dēng Jiǎo / Fēn Jiǎo Hòu Chā Tuǐ Dī Shì Píng Héng +	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the floor. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee	A	0.1
143A + 212A 143B + 3	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance Low Balance with Leg Stretched Forward + Heel Kick/Parting Kick Low balance with leg inserted behind + 180 turn + Single Raised-Knee Stance	Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Qián Jǔ Tuǐ Dī Shì Píng Héng + Dēng Jiào / Fēn Jiǎo Hòu Chā Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Hòu Chā Tuǐ Dī Shì Píng Héng + Dēng	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the floor. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the	A A B	0.1
143A + 212A 143B + 3 143B + 212A	Low balance with leg stretched forward + 180 turn + Single Raised-Knee Stance Low Balance with Leg Stretched Forward + Heel Kick/Parting Kick Low balance with leg inserted behind + 180 turn + Single Raised-Knee Stance Low Balance with Leg Crossed Behind + Heel Kick/Parting Kick	Qián Jǔ Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Qián Jǔ Tuǐ Dī Shì Píng Héng + Dēng Jiǎo / Fēn Jiǎo Hòu Chā Tuǐ Dī Shì Píng Héng + Zhuǎn 180 + Tí Xī Dú Lì Hòu Chā Tuǐ Dī Shì Píng Héng + Dēng Jiǎo / Fēn Jiǎo Téng Kōng Fēi Jiǎo + Téng Kōng Bǎi	The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the floor. During the transition, the torso sways. Insufficient degree of rotation. The knee dips below horizontal level during the connection transition. The foot of the raised knee touches the ground. Foot shuffles or skips during the single knee raised. During the transition the torso sways. Supporting foot shuffles or skips. Foot of the raised leg makes contact with the floor.	A B	0.1 0.15

312B + 8	Jumping front slap kick + Landing on takeoff foot	Téng Kōng Fēi Jiǎo + Qi Tiào Jiǎo Luò Di	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips.	В	0.15
312B + 8	Jumping front stretch kick + Landing on takeoff foot	Téng Kōng Zhèng Tĩ Tuǐ + Qi Tiào Jiǎo Luò Di	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips.	В	0.15
323A + 3	Tornado Kick 180 + Single Raised-Knee Stance	Xuàn Fēng Jiǎo 180 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	A	0.1
323B + 3	Tornado kick 360 + Single Raised-Knee Stance	Xuàn Fēng Jiǎo 360 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2
323B + 8	Tornado kick 360 + Landing on takeoff foot	Xuàn Fēng Jiǎo 360 + Qi Tiào Jiǎo Luò Di	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips.	A	0.1
323C + 3	Tornado kick 540 + Single Raised-Knee Stance	Xuàn Fēng Jiǎo 540 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	D	0.25
324B + 3	Lotus kick 360 + Single Raised-Knee Stance	Téng Kōng Bǎi Lián 360 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	С	0.2
324B + 5	Lotus kick 360 + Hurdler's Split Position	Téng Kōng Bǎi Lián 360 +Diē Chā	Foot shuffles. The feet land alternately (not simultaneously). Use of additional support. Fall.	В	0.15
324B + 8	Lotus kick 360 + Landing on takeoff foot	Téng Kōng Bǎi Lián 360 + Qi Tiào Jiǎo Luò Di	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips.	А	0.1
324C + 3	Lotus kick 540 + Single Raised-Knee Stance	Téng Kōng Bǎi Lián 540 + Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.	D	0.25
324C + 5	Lotus kick 540 (450 Female Athletes Only) + Hurdler's Split Position	Téng Kōng Bǎi Lián 540° + Diē Chā	Foot shuffles. The feet land alternately (not simultaneously). Use of additional support. Fall.	С	0.2

Code	Difficulty Connection - English	Difficulty Connection - Pinyin	Non-Conformity Criteria
0	Crouching Stance	Риви	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.
1	Horse stance	Mă Bù	The feet land alternately (not simultaneously). Foot shuffles or skips. Use of additional support. Fall.
2	Butterfly stance	Dié Bù	The feet land alternately (not simultaneously). Forming the butterfly stance only after landing. Foot shuffles or skips. Use of additional support. Fall.
3	Single Raised-Knee Stance	Tí Xī Dú Lì	The kicking and slapped foot is not the single leg which is landed on. Foot shuffles or skips. The foot of the raised knee touches the ground.
4	Front split	Diē Shù Chā	The feet land alternately (not simultaneously). Sliding into the splits. Use of additional support. Fall.
5	Hurdler's Split Position	Diē Chā	Foot shuffles. The feet land alternately (not simultaneously). Use of additional support. Fall.
6	Sitting stance	Zuò Pán	Obvious pause before forming Zuò Pán (Cross-Legged Sitting). The thighs are not crossed clearly. Use of additional support. Fall.
7	Bow stance	Gōng Bù	Both feet do not land at the same time. Foot shuffles or skips. Additional support or fall on the floor.
8	Land on take-off foot	Qi Tiào Jiao Luò Di	The kicking/slapped foot is not the single leg which is landed on. Foot shuffles or skips.
9	Throw and catch weapon	Pão Jiē	When performing Qiăng Bèi (Forward Dive Roll), the hip/buttock, knee or single hand is not off the ground when catching the weapon. The catch is unsuccessful, or the weapon is caught by the broadsword ribbon/straight sword tassel.
10	Scissor Position	Jian Shì	The feet land alternately (not simultaneously). Additional Support. Fall.
11	Scorpion Stance	Xie Shì	Hand and foot landing alternately (not simultaneously). Rear raised Leg touches the floor. Use of additional support. Fall.